

Effects of the use of mobile phone on postural and locomotor tasks: a scoping review

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Abstract

Background: Using a mobile phone while performing a postural and locomotor tasks is a common, daily situation. Conversing or sending messages (SMS) while walking account for a significant share of accidental injuries. Therefore, understanding the consequences of using a mobile phone on balance and walking is important, all the more so when these postural and locomotor tasks are aggravated by a disease.

Research question: Our objective was to conduct a scoping review on the influence of a dual-task situation – generated by the use of mobile phones – on users' postural and/or locomotor tasks.

Methods: The literature search was conducted in English on PubMed/Medline and CINHAL databases, using keywords associated with postural and locomotor tasks and with the use of mobile phones. Study location, population, number of subjects, experimental design, types of phone use, evaluated postural-locomotor tasks and expected effects were then analyzed.

Results and significance: 46 studies were included in this work, 24 of which came from North America. All studies compared postural and locomotor tasks with and without the use of a smartphone. Ten studies also compared at least 2 groups with different characteristics. Only 4 studies included pathological subjects. Various modalities were tested, and most studies focused on walking. Results show that the use of smartphones slows down movement and induces a systematic imbalance, except when listening to music. The dual task of "using the smartphone during a postural or locomotor tasks" induces systematic disturbances of balance and movement, which must be taken into account in the rehabilitation approach. Future studies will have to extend the knowledge regarding pathological situations.

Key words:

Smartphone – balance – gait – dual task – ecological setting

Highlights (3 to 5):

- Conversing or sending messages while walking is often involved in accidental injuries
- Forty-six studies were included in this work
- They compared postural and locomotor tasks with and without the use of a smartphone
- Only 4 studies included pathological subjects
- The use of smartphones slows down movement and induces a systematic imbalance

EFFECTS OF THE USE OF MOBILE PHONE ON POSTURAL AND LOCOMOTOR TASKS: A SCOPING REVIEW

Introduction

In 2016, 77% of Americans owned a mobile phone, and this rate rose to 92% for the 18-29-year-olds [1]. Using of mobile phones during postural and locomotor tasks (e.g. balancing, walking) is a daily situation for most individuals at all stages of life and for a variety of environmental and health conditions [2]. Mobile phones are increasingly used in clinical practice by therapists thanks to applications that are being developed either to measure physiological parameters (e.g. motion range, balance) [3], or to improve the follow-up of individuals (e.g. self-exercise at home, questionnaires) [4]. While many studies have been conducted on these applications, studies on the use of mobile phones during postural and locomotor tasks and the reciprocal interactions are more scarce. Considering the preponderance of these tasks in our daily lives, it is therefore essential to understand the influence of mobile phone use on postural-locomotor tasks, especially for people with motor and/or cognitive deficits that diminish their balance and motor skills during dual tasks [5].

Five to 30% of walking-related falls and accidents are directly attributable to the use of a mobile phone [1,6]. People under 30 – due to their frequency of use – and over 60 are more exposed to risks, particularly when writing a text message [7]. Mobile phone use appears to induce cognitive distraction, reduced visual attention to the environment and impaired musculoskeletal biomechanics through decreasing arm and head mobility – which may be the main factors of risk [8]. However, one study also showed altered walking behavior when crossing a street [9]. Therefore, the use of a mobile phone seems to induce multiple consequences that may explain functional disturbances and associated risks. Nevertheless, the consequences of mobile phone use on the functionality of individuals are still little known. As a result, they are little taken into account in rehabilitation, even

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2 though patients under treatment very often use their phone – a crucial social component of their
3 lives – and given that rehabilitation must be a dynamic process that adapts to changing lifestyles.
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5 A *scoping review* is an alternative to a *systematic review*. It is used when the main objective is
6 to determine the scope of available studies in order to have an overview of a topic [10]. This
7 methodological choice is appropriate when the evidence is still emerging and does not allow for a
8 systematic review to be conducted because the number of studies with similar methodologies on the
9 same issue is too small. Scoping reviews differ methodologically from systematic reviews in that the
10 authors do not evaluate article quality; it also differs from narrative reviews by its clearly-defined
11 method [11]. Since studying the impact of mobile phone use on postural and locomotor tasks is a
12 recent topic, and since the tasks tested can be varied (balance and walking), a scoping review is
13 appropriate to identify the types of available evidence, to examine how research is conducted in this
14 fields, and to identify knowledge gaps [10]. Moreover, the extremely frequent use of a mobile phone
15 in conjunction with daily activities makes understanding this dual task relevant for patient
16 rehabilitation.
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34 Our objective was to conduct a scoping review on the influence of a dual task situation –
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43 **Methods**

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46 The scoping review methodology followed the Joanna Briggs Institute (JBI)'s
47 recommendations in 5 steps [12].
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52 ***Step 1: Identifying the Research Question***

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55 The scoping review's question develops itself as the research proceeds and guides the inclusion and
56 exclusion criteria for the selected studies.
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2 The original intention behind this review was to comprehensively review and map the evidence on
3 the effects of mobile phone use in conjunction with a postural and locomotor tasks.

4 Following our initial research, various sub-questions were identified:
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- 7 - What are the studies' target populations?
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- 9 - Which types of phone use were investigated?
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- 12 - Which types of postural and locomotor tasks were investigated?
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- 15 - What is the environment in which the tests were conducted?
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17 ***Step 2: Identifying relevant studies***

18 Eligibility criteria

19 Criteria for inclusion

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26 The selected articles had to be written in English or French and published in the last ten years (2010-
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28 2019). This time frame seems appropriate considering the evolution of mobile phone technology and
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30 use. The studies' main target was the influence of mobile phone use on the spatio-temporal
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32 parameters of postural and/or locomotor tasks. Only experimental studies were considered for this
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34 work. This review included studies with different levels of evidence in order to answer the question
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36 in a broad manner. The subjects targeted in the studies had to be adults (age > 18 years) with no
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38 upper age limit. We only included studies targeting quantitative measures. All studies were included
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40 regardless of the phone models (e.g. brands, versions), interfaces (e.g. keys, touch screen) or
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42 operating systems (e.g. Apple, Android).
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47 Criteria for exclusion

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51 All articles which did not include a separated analysis of the task's conditions (a mobile phone used in
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53 conjunction with such postural and/or locomotor task) were excluded in order to correctly answer
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55 the research question.
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Articles that offered only visual exploration and an analysis of urban safety strategies (for drivers and pedestrians) were excluded. Finally, literature reviews, meta-analyses, protocols and authors' opinions were not included in this work. Articles for which the full text was not available were not selected.

Step 3: article selection

Databases and key words

A literature search was conducted by two independent evaluateurs (ND and AVB) between January 15 and February 15, 2020. The search strategy followed the steps of the PRISMA flow chart. The databases searched were PubMed / Medline and CINHAL, using the additional filters "ten years", "clinical trial" and "human". Articles were then searched without the "clinical trial" filter – as some articles meeting the inclusion criteria did not appear when this filter was on. Articles in English were initially searched using the keywords: "phone AND balance". After this initial search, the keyword "phone" was combined with the Boolean operators "AND" and "OR" with the keywords "texting", "calling", "gait", "standing", "posture". Duplicate articles were then deleted.

Titles and abstracts were read to assess whether the content appeared to meet the inclusion criteria. For 30% of the randomly-selected titles, selection following the reading of the abstracts was conducted by the two evaluators. In case of disagreement, a discussion was held to find a consensus and, if necessary, a third person was asked to decide on the inclusion of the article.

Access to the full text was then checked before considering the articles' final inclusion.

Then, as recommended by JBI, a second selection was made from the bibliographic references of the articles found during the first selection phase.

Step 4: Data Mapping and Synthesis of Results

The details of the research process and results obtained were represented in the form of a PRISMA flow chart. The distribution over the years of the number of published and selected studies was summarized in a chart. The complete reading of the text allowed, for each article, to extract: information regarding authors, publication year, study location, objectives, experimental design, the participants' characteristics, the studied phone use types, the postural and locomotor tasks tested and the main results obtained. In order to harmonize the two evaluators' methods, a standardized data extraction protocol was used.

Step 5: Studies' Implications for Clinical Practice and Research

The methodological approach for this scoping review allowed gathering existing data on the impact of mobile phone use on postural and locomotor tasks.

The report was written in order to:

- Propose a distribution of studies by publication period and country of origin;
- Highlight the target populations of studies on the dual task "mobile phone - postural-dynamic task";
- Produce a synthesis – in the form of a table – according to the phone use types and postural and locomotor tasks tested and the results obtained, allowing to identify the impact of mobile phone use on the subjects' behavior.

Results

Article selection

The PRISMA flow chart (*Figure 1*) shows the results for each selection stage. The literature search identified a total of 2,940 articles on PubMed/Medline, CINHALL and in other articles' references. After selection, 46 articles were included in the synthesis.

Please insert Figure 1.

Study characteristics

Year of publication

The total number of studies published on PubMed/Medline responding to the keywords used has increased steadily since 2010 (*Figure 2*). For the articles included, the two most represented years were 2015 (12 articles) and 2018 (9 articles), while no article published in 2010 met our criteria.

Please insert Figure 2.

Geographic location

Half of the studies were carried out in North America (52%), a quarter in Asia (26%), and the others in Europe (16%), Africa, South America and Australia-Oceania (*table 1*).

Please insert table 1.

Design

All included studies were experimental, and systematically compared conditions (postural and locomotor tasks combined with the use of a mobile phone vs. tasks alone). Of these studies, 22% also compared sub-groups of different populations (*table 1*).

Test environment

Three types of environments were used: laboratory testing (76% of studies), ecological setting (20%) and clinical setting (9%) (*Table 1*). Three studies compared results between laboratory and ecological settings [13–15]. For one study, it was not possible to identify the environment [13].

Studied populations

Forty-five studies out of 46 investigated the effects of smartphone use on postural and locomotor tasks in healthy subjects; 6 studies included elderly subjects [14–19] and 4 studies included people with an illness: multiple sclerosis [20,21], fibromyalgia [22] or Parkinson's disease [23] (*Table 1*). In total, the healthy population amounted to 1,922 young adults, 127 middle-aged subjects (between 35 and 60 years old) and 88 elderly subjects (> 60 years old). In one study on 1,142 healthy subjects, age was not indicated [24]. The effects of phone use on postural and locomotor tasks were evaluated in 101 people with Parkinson's disease, 84 with multiple sclerosis and 18 with fibromyalgia.

Type of phone use

All studies were conducted using a smartphone. The types of phone use during postural and locomotor tasks were varied, including mainly texting (34 studies), calling (13 studies), listening to music (5 studies), web browsing (4 studies) and gaming (4 studies) (*Figure 3*).

Please insert Figure 3.

Studied postural-locomotor tasks

The influence of mobile phone use was studied in static (standing balance - 4 studies; and sitting balance - 1 study) and in dynamic conditions (*Figure 4*). For walking (analyzed in 41 studies), subjects were asked to either move on the floor (23 studies), walk on a treadmill (11 studies), walk over obstacles (6 studies), or walk on an inclined plane (1 study). In dynamic contexts, the following clinical tests were conducted (5 studies): the Timed Up and Go, the Stair Ambulation and the Star Excursion Balance tests.

Please insert Figure 4.

Key results

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3 Compared to the same postural-locomotor task without using a mobile phone, *texting* mainly
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5 induced a slowdown and increased instability when walking on the ground [7,13–15,20,21,24–31], on
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7 a treadmill [7,32–35], with obstacles [36–42] and on an inclined plane (only when going downhill)
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9 [43].
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12 No significant effect was observed on knee and ankle angles when walking on the ground
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14 [44], and 3 studies found no effect for texting while walking on a treadmill [16,45,46] (*Table 2*). While
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16 texting, a decrease in speed was also observed for the Timed Up and Go and Stair Ambulation [28]
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18 tests, in addition to a decrease in performance in the Star Excursion Balance test [47,48]. Moreover,
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20 standing balance was significantly more unstable compared to the control condition [47,49].
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28 Decreased walking speed and increased instability were also observed under different
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30 walking conditions and for the Timed Up and Go test during *phone calls* [18,19,24,26,29,31,33,38,50–
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32 52], except for one study [53]. During the call, standing balance was significantly more unstable
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34 compared to the control condition [18,22].
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38 *Dialing* [13,17,18], *web browsing* [48,49,52–54], *reading a text* [7,38,52], *writing the test date*
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40 [23], *watching a movie* [30], *interacting with an application* [36,50], *playing games* [30,40,48,53] and
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42 *taking “selfies”* [52] systematically slowed down movements, increased instability and decreased test
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44 performance. On the other hand, *listening to music* either had no effect [18,19] or increased the
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46 speed of movements [18,31,33].
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51 When the mobile phone was held to the ear while participants maintained prolonged sitting
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53 balance, there was a change in the head position [55].
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1 For all conditions, the same characteristics were observed during the dual task, but the
2 disturbances were greater for elderly subjects [14–19], people with multiple sclerosis [20,21],
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4 fibromyalgia [22] or Parkinson's disease [23].
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10 **Discussion**

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14 The objective of this scoping review was to review studies on the effects of mobile phone use
15 in conjunction with a postural and locomotor task. The main effects reported in the 46 studies
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17 included were consistent, with an observed instability in postural and locomotor tasks and a slowing
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19 down of dynamic tasks (including locomotor tasks) during mobile phone use.
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24 The use of a mobile phone during a postural-locomotor task matches the dual task situation
25 as defined in the review by McIssaac et al. [56]. Indeed, dual tasks require the simultaneous
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27 performance of two interfering tasks. But each of these can be performed independently, measured
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29 in a distinct way, and meeting its own objectives. All types of use of a mobile phone generate visual,
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31 cognitive and fine motor activities that contribute to the modification of gait. These, are more
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33 complex dual tasks than those usually used in clinical practice [13]. In all included studies, the effects
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35 of the interference between the smartphone task and the postural-locomotor task were assessed
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37 using spatio-temporal parameters. In healthy young adults, during the dual task of texting while
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39 walking, test-retest reliability was good to excellent for the spatial-temporal parameters of walking,
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41 while it was poor for the evaluation of texting speed [57]. This supports the superiority of spatio-
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43 temporal parameters for assessing the effects of a dual task during walking [15]. This good
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45 metrological quality is interesting for rehabilitation clinicians who can use this dual-task test to
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47 implement exercises that are adapted and representative of daily activities – including using a
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49 smartphone while performing postural-dynamic tasks.
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1 The dual task paradigm is particularly relevant for use in clinical practice with people in
2 fragile situations, since a dual task that degrades motor performance may be associated with an
3 increased risk of falls for the elderly [58] and for people with Parkinson's disease [59]. However, only
4 10 studies out of 46 have studied the effects of mobile phone use during a postural and/or
5 locomotor task in elderly and pathological subjects. Yet, aging and the pathologies under
6 consideration (Parkinson's disease, multiple sclerosis, fibromyalgia) are known to induce deficits in
7 postural control, motor tasks and cognitive functions, which could increase the dual task's negative
8 effects on the spatial and temporal parameters of the postural and locomotor task [60–63]. In
9 accordance, articles that include group comparison were able to show that the adverse effects of
10 mobile phone use on balance and locomotor performance were greater in these populations than in
11 young and/or healthy people [14,15,17–22]. Motor and cognitive control skills therefore appear to
12 be essential for managing a dual task, as more and more patients use their phone while walking.
13 Therefore, future studies will need to further the knowledge on this daily dual task for people in
14 fragile situations, and to evaluate the predictive aspect of these dual-task tests on the risk of falls
15 during walking.

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36 Regardless of the type of use, mobile phones involve vision, cognition and fine motor skills
37 [2]. The level of mobilization of these resources depends on the task performed on the phone.
38 Hence, a study on texting while walking has shown that this type of use involves – in order of
39 importance – cognitive aspects, then visual aspects and finally motor aspects [13]. A review on
40 personal safety showed that, compared to calling, texting further reduced visual exploration to the
41 right and left before and during crossing intersections, which increased the rate of collisions and
42 near-collisions [64]. In their literature review, Krasovsky et al. chose to focus on this type of mobile
43 phone use because it involves active user interaction with the phone screen [2]. Nevertheless, our
44 results show that the active interaction of the user with the screen has been studied more broadly,
45 for uses other than texting – such as dialing, web browsing or using an application, playing games or
46 taking a picture. Phone calls and listening to music – which are less interactive types of use – appear
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to have the least influence on subjects' ability to manage their postural-dynamic task [18,33,51,53].

The control condition in the included studies was mainly the completion of the usual postural and locomotor tasks without the use of a smartphone. Nevertheless, Prupetkaew et al. proposed, as a control condition, a balance-and-walking task while holding the phone with one or both hands, without actually using it [14]. This proposition is interesting in order to dissociate the effect of the position induced by the use of the mobile phone, and the effect of the use itself on spatio-temporal parameters. No study has tested the dual task when using a navigation application, whereas this type of use is very frequently used while walking. Such an inquiry would be interesting, because holding the phone and interacting with the screen stiffens the upper limb swaying when walking and reduces the visual field, but it supports topographical orientation – which mobilizes particular cognitive resources and is less efficient in elderly people [65].

Different postural and locomotor tasks were considered. The use of a mobile phone (except for music) systematically induced a decrease in the speed of movement, and an increase in the instability and variability of the studied parameters. While movement slowdown can be considered as a precautionary compensatory strategy, the other aspects are unintentional and are direct consequences of the phone use during postural-locomotor tasks [66]. Static and dynamic equilibrium is less efficient when using a smartphone, except when listening to music [18]. Walking was the most frequently studied locomotor task – on the floor, on a treadmill, on an inclined floor or with obstacles. Some authors chose to have participants walk on the ground because they suspected a reduction in walking speed – which is harder to detect with a treadmill. However, the use of a treadmill allowed participants to walk for long periods of time, up to 10 minutes [32,35] and 30 minutes [33], which corresponds more to the daily duration of such a dual task. A more specific analysis of the effects observed depending on the walking surfaces used could be conducted, since walking on the ground and on a treadmill can be similar or different depending on the parameters considered [67,68]. Thus, some authors report a decrease in stride length [69] and step length [70] in elderly people during treadmill walking compared to walking on the ground, which contributes to a

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faster pace. In addition, it seems that a dual task while walking on the ground is not performed in the same way as when walking on a treadmill [71,72]. Indeed, young subjects seem to be able to prioritize the cognitive task when walking on a treadmill (better performance than walking on the ground), without gait being affected [71]. The results of this scoping review also seem to show that walking on the treadmill less emphasizes the effects of texting (3 studies with non-significant results) than walking on the ground (1 study with non-significant results, only on the knee and ankle kinematic parameters). One of the hypotheses put forward is that walking on a treadmill has a lower impact on cognitive resources than walking on the ground [73]. The effects of phone use have also been studied while crossing obstacles when walking on the ground [38], walking on a treadmill with a virtual obstacle [41] and walking up and down stairs [28]. Considering the balance imperatives [74], the muscular strength [75], the impact on cognitive resources [76] and the role of visual information [77] during these tasks, it is coherent for them to be particularly altered by the use of the mobile phone. The focus on these tasks in the studies reviewed illustrates the researchers' desire to propose experimental conditions that are close to people's everyday activities.

In the ecological setting, the review by Stravrinos et al. on safety while using mobile phones showed a systematic slowdown while walking, cycling and driving as well as a decrease in the type of phone use [66]. While the majority of studies were conducted under clinical conditions, three studies have compared results from the clinical and ecological settings [14,15,25]. Indoor environments had no significant effects on walking [14], but they tend to modify the task spontaneously prioritized by young adults [25]. When texting, walking outdoors increased the dual task's cost compared to an indoor environment, as well as age-related effects [15]. These observations suggest that clinicians should assess their patients' abilities in ecological environments, especially when dual tasking using a mobile phone in the same way that patients would in real life. Clinicians could set up the tests used in clinical practice – such as the "timed up and go test" – in a shopping mall or in a park. They could themselves talk to the patient, through text message or call – as experimenters in studies did –, directly observe the effects of using a phone on the person's performance, and identify new areas of

1 care. This approach would be consistent with the World Health Organization's policy of bringing
2 rehabilitation actions closer to the community and integrating them into a disability prevention
3 strategy.
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7 Certain limitations of this work must be considered. Explicit mention of the research
8 environment was a missing element in several studies, forcing the reviewers to assume the exact
9 location of the tests. Studies did not always report how familiar people were with a mobile phone,
10 while some studies required minimal daily phone use for subjects to be included. In addition, we
11 focused on the effects of mobile phone use on postural and locomotor tasks but chose not to
12 consider the effects of postural-locomotor tasks on phone use. Spatio-temporal parameters have the
13 advantage of being more reliable and it is these aspects that will be of primary interest to
14 rehabilitation clinicians. However, the quality analysis of the two tasks may be interesting to
15 consider, particularly in the case of cognitive disorders.
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28 29 **Conclusion**

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32 Results show that many studies have already considered the effects of mobile phone use on
33 spatial and temporal parameters during postural and locomotor tasks. The types of mobile phone use
34 and the tasks explored were varied, with a predominant interest in texting and walking. The studies
35 aimed to select tasks that represent daily life, but the experiments most often took place in a
36 controlled environment (a laboratory, a clinic) rather than a living environment (ecological setting).
37 Similarly, the older persons are often presented as the most at-risk populations during these tasks,
38 but they represent a small proportion of the populations studied. This scoping review supports
39 different avenues of research in order to study more specifically the postural-dynamic impacts of
40 mobile phone use, as well as for rehabilitation clinicians to tailor their interventions as closely as
41 possible to the daily situations of individuals.
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Figure legends:

Figure 1: Flow chart Prisma

Figure 2: Number of publications per year on the PubMed database with the keyword "phone". The dotted line represents the number of articles published per year that have been included in this journal.

Figure 3: Percentage of studies that were published, by the type of phone use.

Figure 4: Number of published studies by type of postural-dynamic task.

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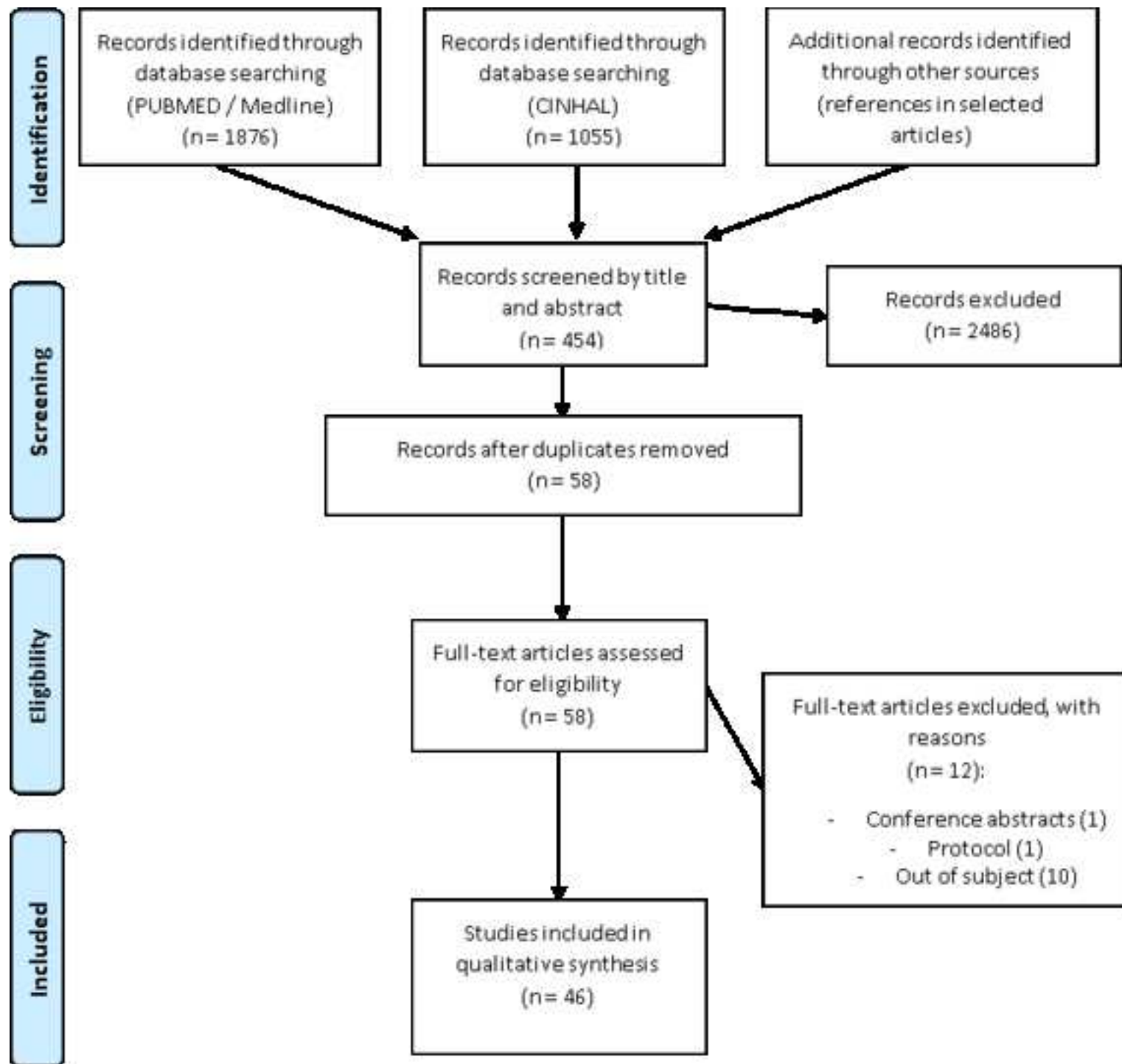
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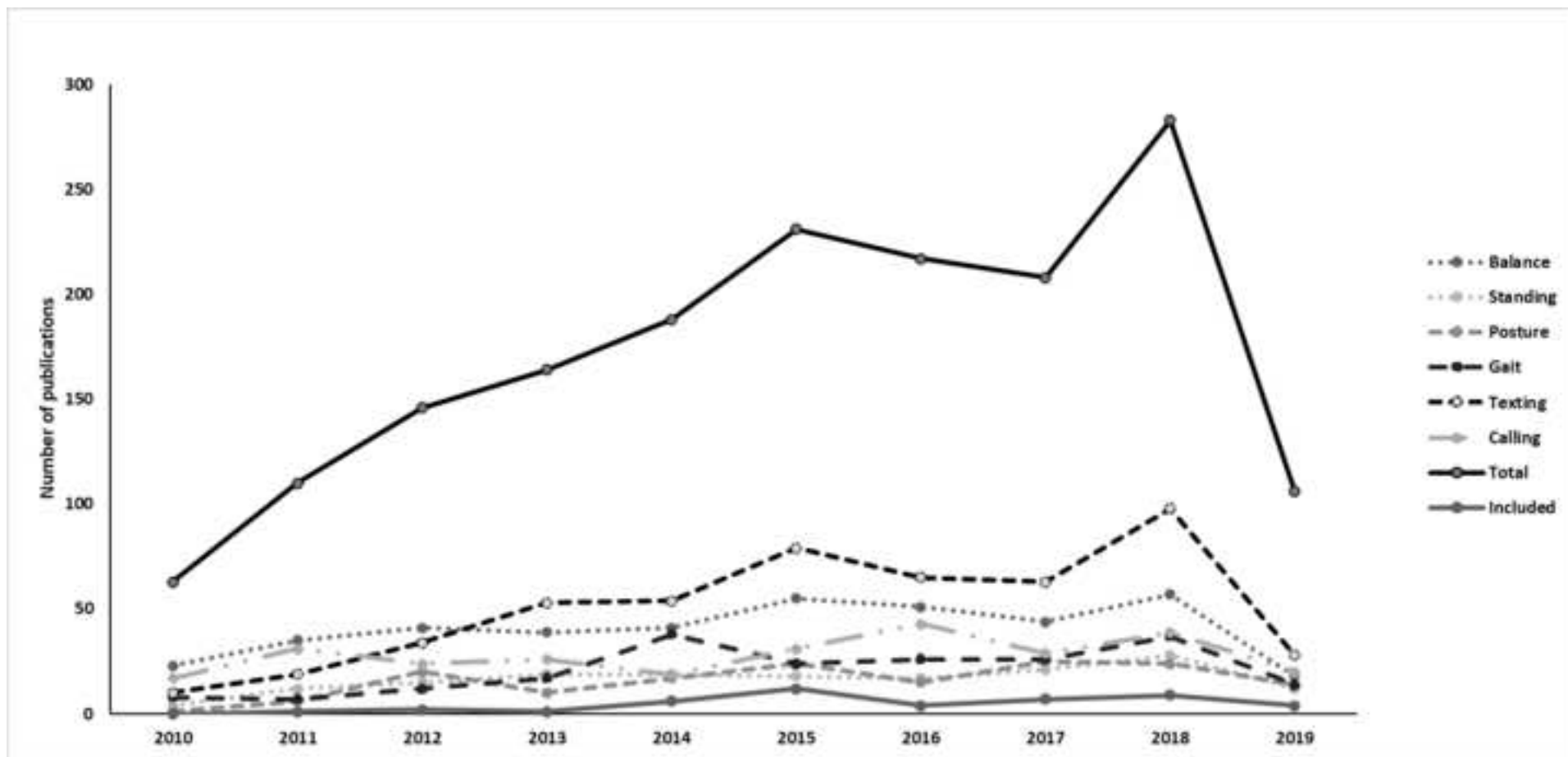
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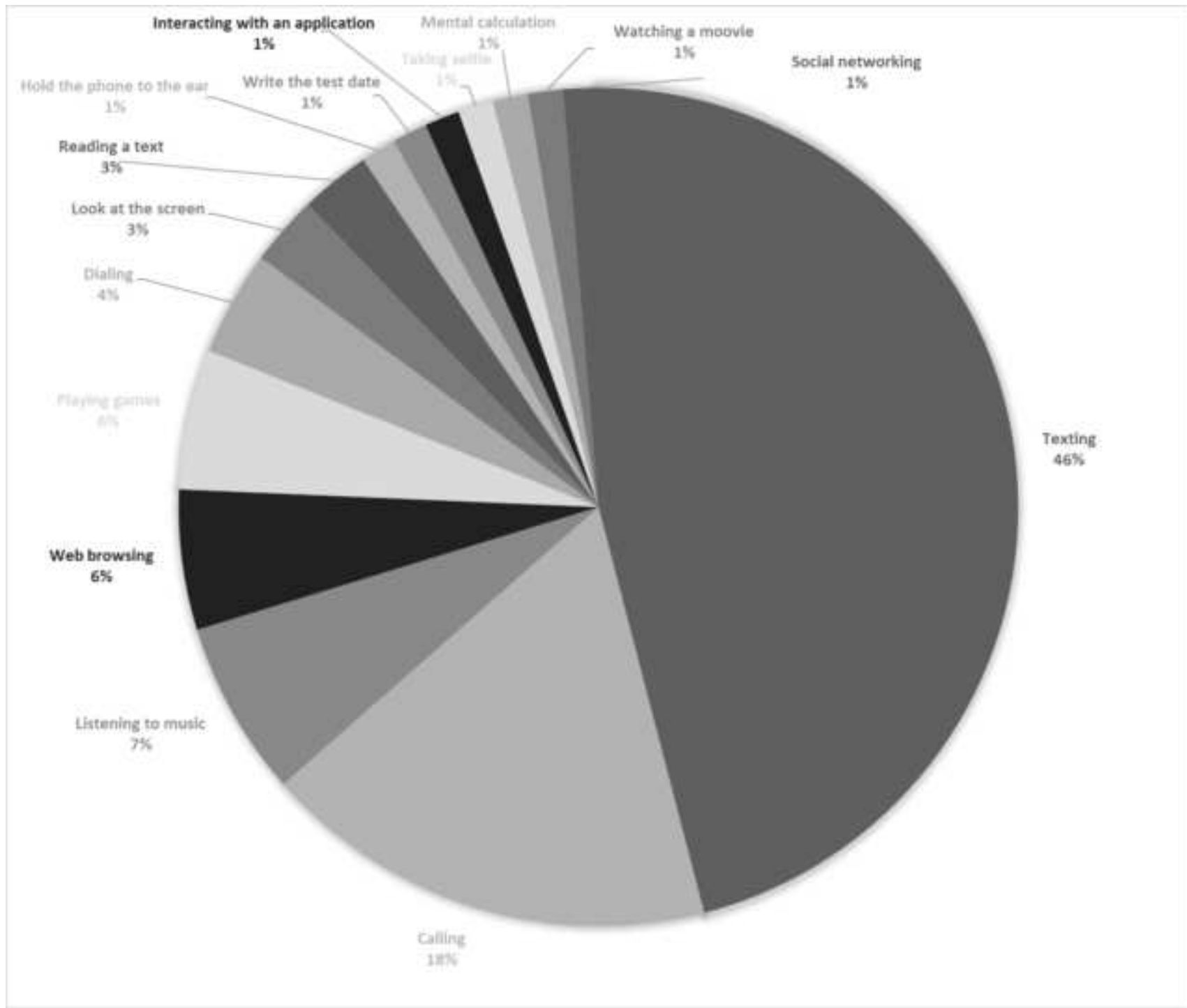
Figure_1



Figure_2



Figure_3



Figure_4

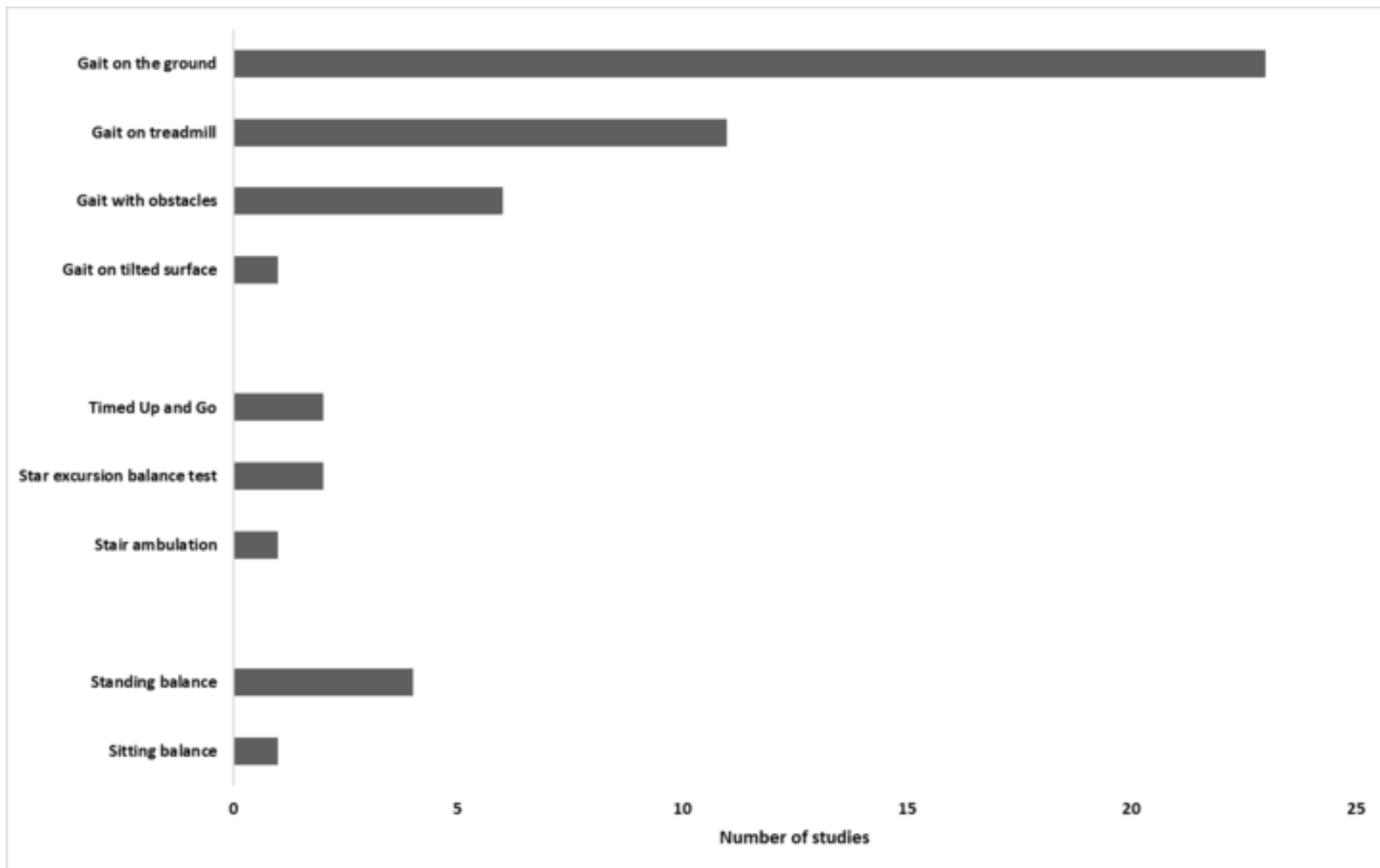


Table 1: Geography, method, setting and population information of included studies.

Item	Variables	Percentage
Localisation	North America	24/46
	Asia	12/46
	Europa	7/46
	Africa	1/46
	South America	1/46
	Australia-Oceania	1/46
Method	Observational study (comparison between condition)	36/46
	Observational study (comparison between conditions and groups)	10/46
Setting	Laboratory	35/46
	Street or outside (ecological condition)	9/46
	Clinical	4/46
Population	Healthy subjects	45/46
	Including older subjects	6/46
	Multiple sclerosis	2/46
	Fibromyalgia	1/46
	Parkinson	1/46
Number of subjects	<10	7/46
	10 - 20	14/46
	21 - 50	22/46
	50 - 100	1/46
	100 - 500	0/46
	> 500	2/46

Table 2 : Key results of the effect of using a smartphone during different posturo-locomotor tasks. The number of studies reporting the observation is indicated in parenthesis, when required.

Posturo-dynamic tasks	Phone modalities	Key results for dual task compared with single task	References
Gait on the floor	Texting (N=15)	-Decrease of gait speed (14), height of the foot (1), step length (6), cadence (5), distance travelled (1), number of steps (1) -Increase of lateral deviation (3), step width (1), double support time (8), neck range of motion (1), variability (3), duration of the turn at 30m (1) -No significant change for knee and ankle range of motion (1)	Lamberg 12, Schabrun 14, Parr 14, Plummer 15, Pau 18, Agostini 15, Strubhar 15, Barkley 16, Tian 18, Sirhan 18, Prupetkaew 19, Crowley 19, Krasovsky 18, Haga 15, Thompson 15
	Calling (N=7)	-Decrease of gait speed (5), cadence (1), step length (2) -No effect (1)	Lamberg 12, Caromia 17, Jeon 16, Barkley 16, Crowley 19, Neider 11, Thompson 15
	Dialing (N=1)	-Decrease of gait speed, step length -Increase of stride time variability	Tian 18
	Web browsing (N=2)	-Decrease of gait speed (1), step length (1), cadence (1) -Increase of neck flexion (1)	Caramia 17, Han 19
	Reading a text (N=1)	-Decrease of gait speed and head and neck movements -Increase of lateral foot position, head flexion	Schabrun 14
	Writing the test date (N=1)	-Decrease of gait speed	Strouwen 16
	Playing a game (N=2)	-Decrease of gait speed (1), distance travelled (1), number of steps (1), length of step (1), rate of speed (1)	Caramia 17, Haga 15
	Watching a movie (N=1)	-Decrease of distance travelled and number of steps	Haga 15
	Listen to music (N=2)	-No significant change of gait speed (1) -Decrease of gait speed (1)	Neider 12, Thompson 15
	Downloading an app (N=1)	-Decrease of gait speed, step length, pace -Increase of gait variability	Jeon 16
Gait on a treadmill	Texting (N=8)	-Decrease of gait speed (1), antero-posterior movements of the upper limb (1) and head (1) and variability of ankle movements (1) -Increase of stride length (1), stride width (2), lateral trunk instability (2), trunk stability (1) and variability (1) -No effect (3)	Lim 15, Schabrun 14, Marone 14, Kao 15, Rebold 15, Hinton 18, Lim 17, Grabner 18
	Calling (N=3)	-Decrease of gait speed (2), stride length (1) -Increase of the variability of the spatio-temporal parameters (2), cadence (1), external rotation of the foot (1), step width (1)	Rebold 15, Magnani 17, Niederer 18
	Dialing (N=1)	-Decrease of knee angle -Increase of step width and plantar flexion	Seymour 16
	Web browsing (N=1)	-Decrease of gait speed, stride length -Increase of cadence, external foot rotation, step width	Niederer 18
	Look at the phone screen (N=1)	-Decrease of gait speed, stride length -Increase of cadence, external foot rotation, step width	Niederer 18
	Listen to music (N=1)	-Increase of gait speed	Rebold 15
	Taking « selfies » (N=1)	-Decrease of gait speed, stride length -Increase of cadence, external foot rotation, step width	Niederer 18
Gait over obstacles	Texting (N=7)	-Decrease of gait speed (6), stride length (2), step length (1), cadence (2), foot height (2), -Increase of double support duration (1), step duration (1), distance between the foot and the obstacle (1), instability in the frontal plane (1), time to negotiate object (1), head flexion (1) -No difference on contacts with obstacles (1)	Licence 15, Hashish 17, Chen 18, Chopra 18, Timmis 17, Cha 15, Lopresti-Goodman 12
	Calling (N=1)	-Decrease of stride length, toe crossing velocity	Timmis 17
	Reading a text (N=1)	-Decrease of stride length, toe crossing velocity -Increase of foot height	Timmis 17
	Playing a game (N=1)	-Decrease of gait speed, stride length, stride length, cadence -Increase stride length, stride duration	Cha 15
	Mental calculation (N=1)	-Decrease of gait speed, step length	Licence 15
Gait on an inclined surface	Texting (N=1)	-No significant change for the ascent. Descent: speed reduction, cadence, step length, single stance time. -Increase of gait cycle, double support duration	Kim 14
Timed Up and Go test	Texting (N=1)	-Decrease of speed	Strubhar 17
	Calling (N=1)	-Decrease of speed	Laatar 17
	Listen to music (N=1)	-Decrease of speed	Laatar 17
	Dialing (N=1)	-Decrease of speed	Laatar 17
Stair ambulation test	Texting (N=1)	-Decrease of speed	Strubhar 17
Star Excursion Balance Test	Texting (N=2)	-Decrease of reaching distances (2)	Nurwulan 15, Hyong 15
	Listen to music (N=1)	-Decrease of reaching distances	Hyong 15
	Web browsing (N=1)	-Decrease of reaching distances	Hyong 15
	Playing a game (N=1)	-Decrease of reaching distances	Hyong 15
Standing balance	Texting (N=2)	-Increase of anteroposterior and mediolateral postural oscillations (2), CP length (1), CP speed (1)	Nurwulan 15, Cho 14

	Calling (N=2)	-Increase of CoP surface (2), antero-posterior (2) and medio-lateral (1) displacement	Laatar 17, Villafaina 19
	Dialing (N=1)	-Increase of CoP surface, antero-posterior and medio-lateral displacement (1)	Laatar 17
	Interacting on social network (N=1)	Increase of antero-posterior and medio-lateral postural oscillations	Cho 14
	Listen to music (N=1)	-No effect	Laatar 17
Sitting balance	Hold the phone to the ear (N=1)	-Correlation between preferred head angle with and without using a phone -Decrease of the range of vision	Thumser 13

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